

ASReml-R Version 4 Installation Guide

Please note: This documentation is specific to **ASReml-R 4** only. ASReml-4 Standalone (**not** the R version) has its own separate licensing and documentation, which can be found here:

<https://asreml.kb.vsnr.co.uk/knowledge-base/asreml-installation-guide/>

ASReml-R 4 uses a new license system with different requirements from previous versions. You can find further information about this at:

<https://asreml.kb.vsnr.co.uk/knowledge-base/vsnr-new-licensing/>

1. Download ASReml-R 4

Go to the following page <https://asreml.kb.vsnr.co.uk/asreml-r-4-download/>

Download the appropriate version of ASReml-R 4 for your operating system.

- For Windows, the download will be a .zip file.
- For Linux and Mac the download will be a .tar file.

2. Install Packages

Before installing ASReml-R 4 you will need to install the following packages:

- data.table
- ggplot2
- jsonlite

These are available for installation from the CRAN website <https://cran.r-project.org/>.

Start an R session and install the packages above.

3. Install ASReml-R 4

Install ASReml-R 4 using one of the following commands as appropriate for your operating system.

Note: You will need to replace the filepath with the correct path on your computer, and also replace `asreml_4.x.x.x` with the downloaded file name e.g. `asreml_4.0.1.7.tar`.

This will install ASReml into a default location dependant on your R configuration.

Alternatively, use the standard package loading facilities available within an R interface such as RStudio or R Gui.

For Windows:

```
install.packages("C:/Users/<your_username>/Downloads/asreml_4.x.x.x.zip", repos = NULL, type = "win.binary")
```

For Linux:

```
install.packages("/home/<your_username>/asreml_4.x.x.x.tar.gz", repos = NULL)
```

For Mac:

```
install.packages("/Users/<your_username>/Downloads/asreml_4.x.x.x.tar", repos = NULL, type = "source")
```

4. Load the Package

Load ASReml-R 4 using the following command:

```
library(asreml)
```

R will search its known library trees to find ASReml.

5. Activate your License

You must be connected to the Internet before attempting to activate your license.

You will receive an activation code from us after we have received payment.

Type the following command:

```
asreml.license.activate()
```

The response will be:

```
Please enter your activation code (RET or 0 to exit):
```

Copy and paste the activation code from your email then wait for a response - *this may take some time*.

The response will look similar to the following:

```
License activation successful  
Licensed to VSNI QA Group  
Ref: VOF123456 Expires: 22-feb-2018, 361 days.
```

This completes the installation process. You can now run ASReml-R 4.

If your License Activation is Unsuccessful

If you see the message below:

```
License activation unsuccessful
```

Try the following:

- Ensure that you are connected to the Internet.
- Ensure that the correct ports are open.
- Close and re-open your R session before loading ASReml-R again.

ASReml-R Documentation

If you have installed ASReml-R in the default location, all documentation bundled with the package will be found in (for Windows version):

```
C:\Users\<your name>\Documents\R\win-library\X.X\asreml\doc
```

where X.X is the ASReml-R version number.

Alternatively, you can find these documents (and more resources) on the ASReml Knowledge Base.

<https://asreml.kb.vsnr.co.uk/article-categories/asreml-r-resources/>

Troubleshooting

Most licensing problems are caused by not having an Internet connection. VSNi applications need to request the RLM license connection details from the RLM license server via the Internet. Please ensure that you have an Internet connection before attempting to put a license into Offline mode.